

# ***SIMXPERIENCE***

## Sim Commander Tuning Quick Start Guide

### Applicable Devices

- AccuForce Steering Systems
- Stage Series Motion Simulators
- GS-4 and GS-5 G-Seats
- G-Belt Systems
- SimVibe

### Methods of Tuning

The tuning options offered by Sim Commander vary by game based on the data provided by the game.

#### Auto-Cloud Tuning

This option utilizes a SimXperience cloud database containing over 20 million data points to automatically tune your profile for a given game, car and track. This option will be more accurate than tuning from a single lap recording on your local PC. This is especially true as you begin experimenting with a variety of car setups, different driving lines, etc...

#### Auto-Tuning From a Lap Recording

If cloud auto-tuning isn't available for your favorite game or if you're unable to get a satisfactory result with cloud-tuning for a newly released car or track, you can run a few laps, then have Sim Commander auto-tune your profile from the data contained in the lap recording.

#### Auto-Tuning From Inbound Data While Driving

While not as accurate as the options above, if a game doesn't provide sufficient data for us to record laps, you can use this method, which will gather telemetry data while you are driving. This is still a more convenient and likely more accurate approach than manually adjusting settings for each effect as you would do with competing systems.

#### Manual Effect Tuning

While this is the typical approach of our competitors, this should be considered the least accurate, most inconvenient way of tuning your simulator hardware. This method exists as a last resort or for making minor personalization to effect intensities that you will then have auto-tuned by one of the tuning methods listed above.

## Auto Cloud Tuning – How To

Starting with Sim Commander 4.2.0.0, cloud tuning is enabled for iRacing. Sim Commander 4.2.1.0+ contains cloud tuning capability for iRacing, rFactor 2, Project CARS 2, Assetto Corsa and ACC. Cloud tuning support will be expanded to include additional games in the years to come.

To take advantage of cloud-tuning, simply launch a profile from the Sim Commander main screen that shows the cloud icon in the top-right corner. When the game has loaded and notified Sim Commander of the car/track, Sim Commander will verbally notify you of the cloud tuning status.

If you do not have a cloud profile for a cloud-supported game, please click the '+' button at the bottom of the Sim Commander main window and select auto-discover.



## Other Tuning Methods – How To

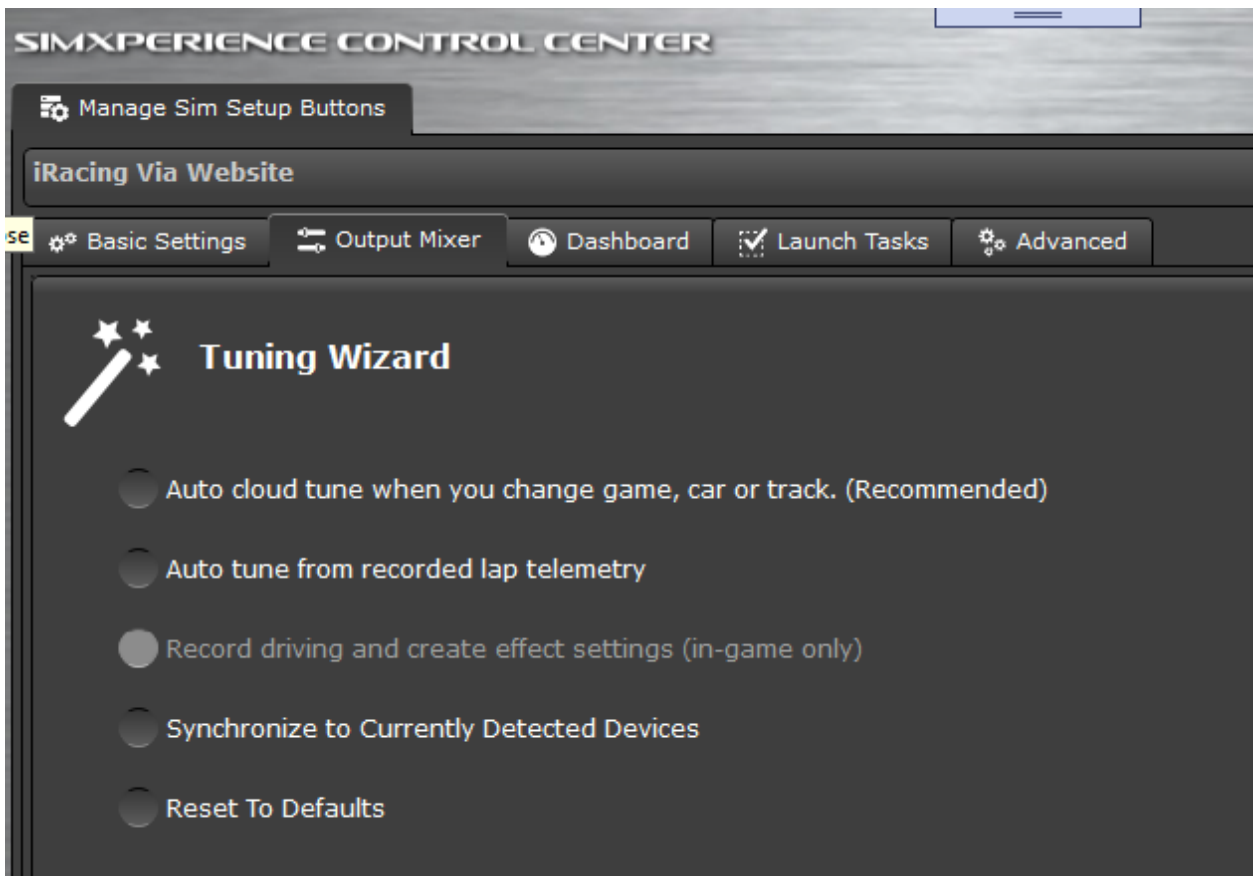
1. Open the profile settings by hovering over a profile and clicking the 'Settings' button:



- When the control center window appears, click the 'Output Mixer' tab, then click the 'Tuning Wizard' button.



- Choose a method of tuning (described above). NOTE: Only available options will be shown based on the data provided by the game:



- Complete the wizard and enjoy your drive!